

A Short Introduction to COCO

Tea Tušar

Computational Intelligence Group Department of Intelligent Systems Jožef Stefan Institute Ljubljana, Slovenia

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No free lunch theorem \Rightarrow No algorithm works best for all optimization problems

Purpose of benchmarking: To be able to select the best algorithm for the given real-world optimization problem

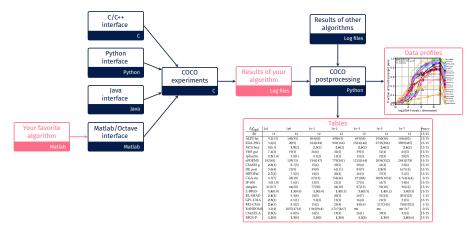
Preconditions

- The real-world problem with some known properties
- Test problems with similar properties to those of the real-world problem
- Results of several optimization algorithms on these test problems for any number of evaluations

The COCO platform

- COCO (Comparing Continuous Optimizers)
- https://github.com/numbbo/coco
- Automatized benchmarking of optimization algorithms
 - Test problems with known properties
 - $\cdot\,$ Data of previously run algorithms available for comparison
 - Provides interfaces to C/C++, Python, Java, Matlab/Octave
- Being developed at Inria Saclay, France, since 2007

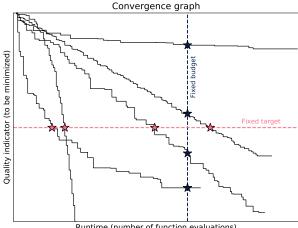
Benchmarking with COCO



Requirements: C compiler and Python (other languages are optional)

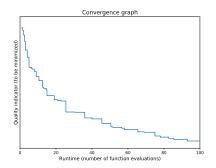
The fixed-target approach

Interested in the runtime (number of function evaluations) needed to achieve a target value

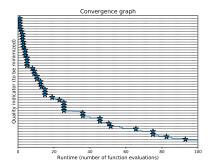


Runtime (number of function evaluations)

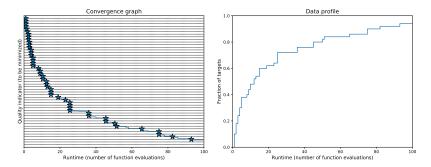
The data profile is the empirical cumulative distribution function (ECDF) of the recorded runtimes



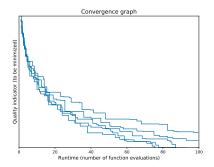
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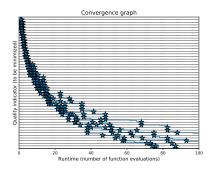
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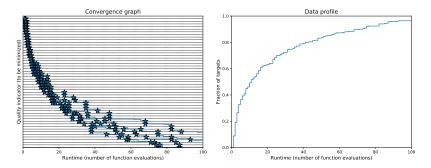
Data profiles can aggregate performance over multiple runs



Data profiles can aggregate performance over multiple runs



Data profiles can aggregate performance over multiple runs



Test suites and algorithm results

- **bbob** test suite with 24 functions (173 algorithms)
- **bbob-noisy** test suite with 30 functions (45 algorithms)
- **bbob-biobj** test suite with 55 functions (16 algorithms)

Algorithm results collected at 9 BBOB Workshops (since 2009, mostly at GECCO conferences)

Under development

- Suite with constrained problems
- Suite with large-scale problems
- Suites with real-world problems