

Computational Intelligence

Winter Term 2025/26

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Plan for Today

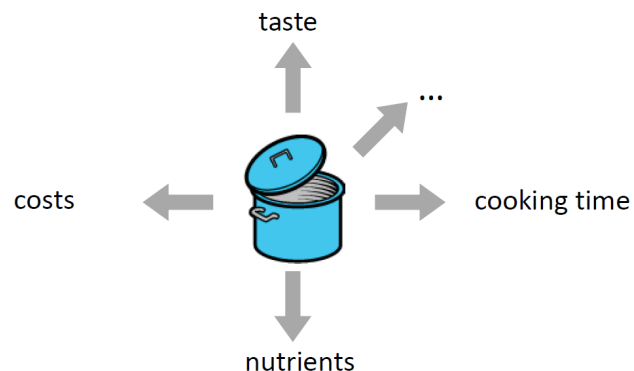
Lecture 09

- Multiobjective Evolutionary Algorithms
 - Examples of Multiobjective Problems
 - Theoretical Basics
 - Contemporary MOEAs

Multiobjective Evolutionary Algorithms

Lecture 09

Example from daily life: Cooking



Multiobjective Evolutionary Algorithms

Lecture 09

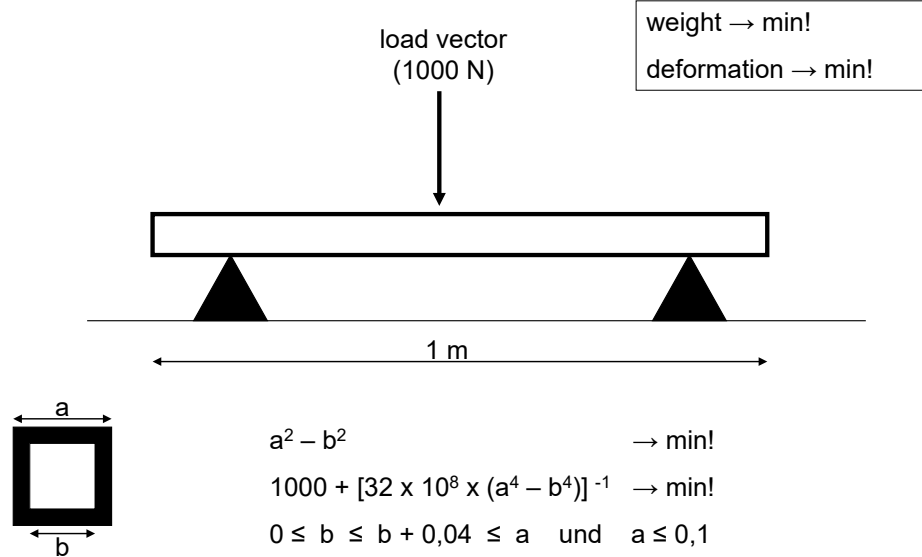
Example: buying a used car

	VW	Opel	Ford	Toyota	
price [k€]	16	14	15	13	→ min!
fuel consumption [l/100km]	7,2	7,0	7,5	7,8	→ min!
power [kW]	65	55	58	55	→ max!

3 objectives, 4 alternatives → best alternative?

M. Ehrgott: Multicriteria Optimization, 2nd ed., Springer: Berlin 2005. (S. 1f.)

Example: Design of a Hollow Beam



Multiobjective Optimization:

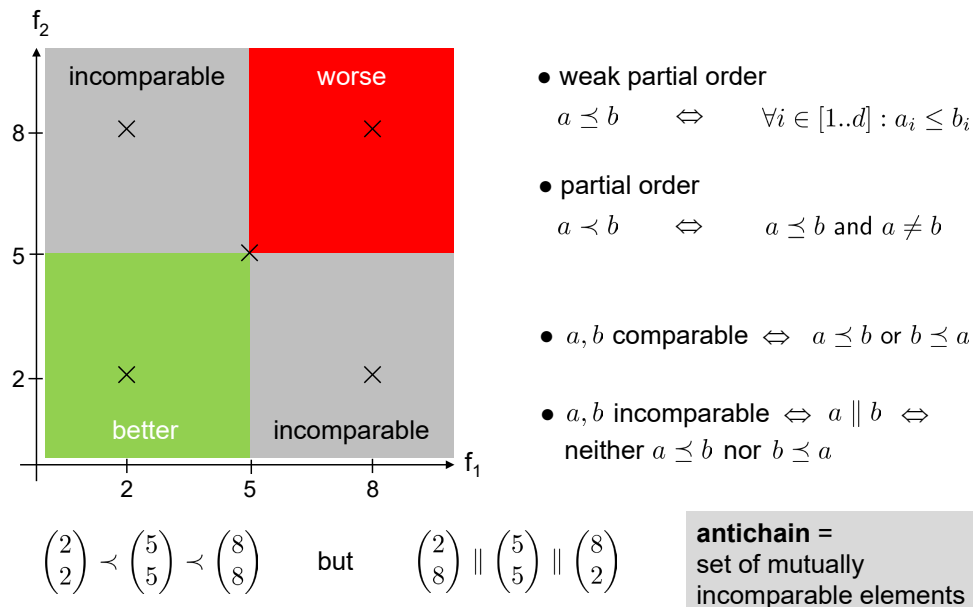
optimization under multiple objectives, where objectives are

- in conflict and
- incommensurable (= incomparable w.r.t. unit)

Example:

costs	[€]
weight	[kg]
pressure resistance	[hPa]
length	[m]
...	

- concept of optimality?
- concept of solution?
- algorithmic approach?



Definition 1:

Let $S \subseteq \mathbb{R}^n$ and $f: S \rightarrow \mathbb{R}^d, d \geq 2$.

multiobjective optimization problem =

$(f_1(x), f_2(x), \dots, f_d(x))' \rightarrow \min!$

s.t. $x \in S$

Definition 2:

If $f(x) < f(y)$, then: x **dominates** y , $f(x)$ **dominates** $f(y)$.

solution $x^* \in S$ is termed **Pareto-optimal** \Leftrightarrow exists no $x \in S$ with $f(x) < f(x^*)$.

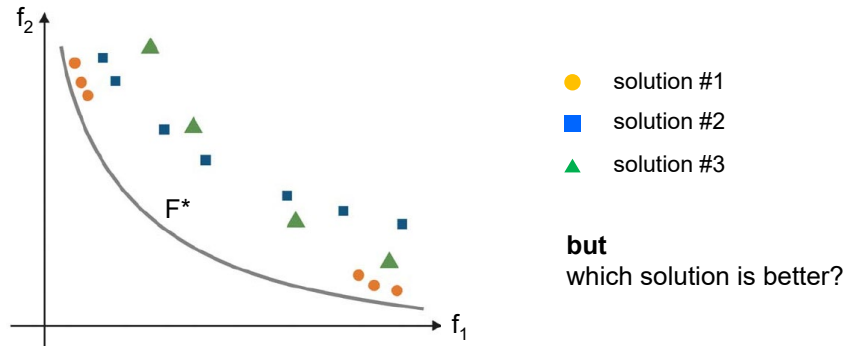
If x^* Pareto-optimal, then $f(x^*)$ **efficient**.

set of all Pareto-optimal elements: $S^* =$ **Pareto set**

set of all efficient elements $F^* =$ **efficient set** or **Pareto front**.

Remark: If $X \subseteq \mathbb{R}^n$ then size of F^* may be innumerable
and locating exact solution on F^* intractable
 \Rightarrow hopeless to find X^* or F^* completely elementwise

Remedy: Find finite approximation of F^*



Isn't there an easier way? \rightarrow **Scalarization**

\Rightarrow merge vector-valued fitness function into a scalar-valued fitness function

frequently seen: weighted sum $f^S(x; w) = \sum_{i=1}^d w_i f_i(x) \rightarrow \min!$

what happens?

$$z = w_1 f_1(x) + w_2 f_2(x) = w_1 y_1 + w_2 y_2 \rightarrow \min!$$

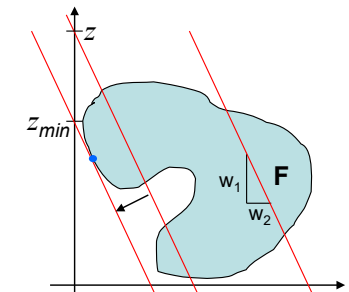
solve for y_2 :

$$y_2 = -\frac{w_1}{w_2} y_1 + z$$

\rightarrow is minimized while optimizing the scalar problem

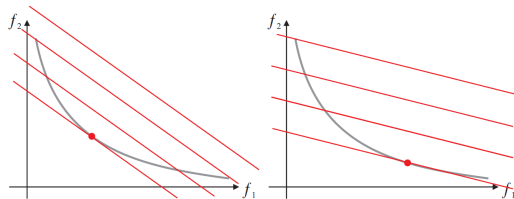
\rightarrow find straight line with minimal z ,
such that F is just touched

\rightarrow tangent point with F



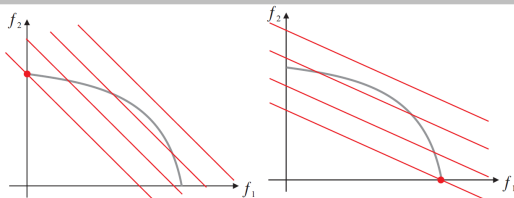
good news

every optimal solution found for the scalar problem =
optimal solution for the multiobjective problem



bad news

not all optimal solution of the multiobjective problem can be found this way!



classification of methods

• *a priori* approach

first specify preferences, then optimize
more advanced scalarization techniques (e.g. Tschebyscheff) can find entire PF
remaining difficulty:
how to express your desires through parameter values!?

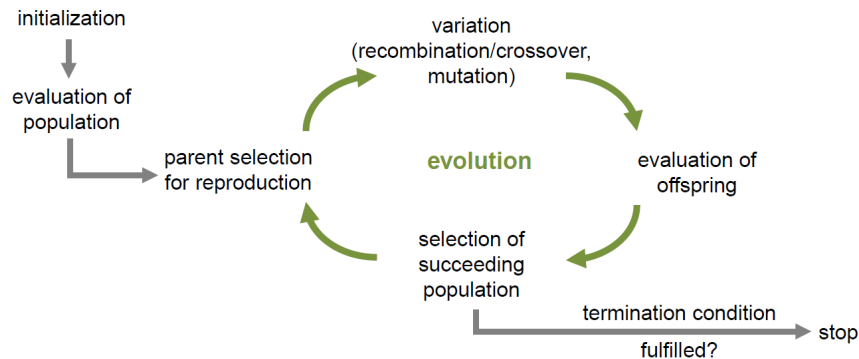
• *a posteriori* approach

first optimize (approximate Pareto front), then choose solution

\rightarrow back to a-posteriori approach

\rightarrow state-of-the-art methods: evolutionary algorithms

Which changes are necessary to make EA working in multiobjective case?



⇒ selection operation must be able to cope with **partial order of fitness values**

⇒ no need to alter variation operators

Selection in EMOA / MOEA

Selection requires kind of sortable population to choose “best” individuals

But: How to sort d-dimensional objective vectors?

Possible two-stage approach:

Primary selection criterion:

use Pareto dominance relation to sort *comparable* individuals

Secondary selection criterion:

apply additional measure to *incomparable* individuals to enforce total order

auxiliary device: building a **hierarchy of antichains** (aka **nondominated sorting**)

→ foundation of many selection operators!

the dual result to theorem of Dilworth (1950):

Theorem: (Mirsky 1971)

Let (F, \leq) a partially ordered set of height h . Then there exists a partition (F_1, F_2, \dots, F_h) of F consisting of antichains F_1, \dots, F_h with the property

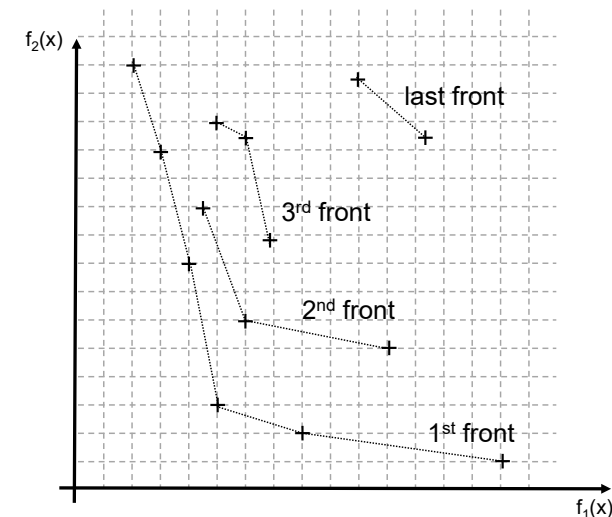
$$\forall y \in F_{i+1} : \exists x \in F_i : x < y \text{ for } i = 1, \dots, h-1.$$

algorithmically:

let $F_1 = \text{ND}(F, \leq)$, i.e., the set of nondominated elements of F .

set $F_i = \text{ND}(F \setminus (F_1 \cup F_2 \cup \dots \cup F_{i-1}), \leq)$ for $i = 2, \dots, h$. ■

example: nondominated sorting



NSGA-II

popular MOEA: **n**ondominated **s**orting **g**enetic **a**lgorithm (version **II**)

```

create  $\mu$  parents  $\in P(0)$  and  $\mu$  offspring  $\in Q(0)$ ;  $t = 0$ 
repeat
  build hierarchy of antichains  $(A_1, \dots, A_h)$  from  $A(t) = P(t) \cup Q(t)$ 
   $P(t+1) = \emptyset$ ;  $i = 1$ 
  while  $\text{card}(P(t+1) \cup A_i) \leq \mu$  do
     $P(t+1) = P(t+1) \cup A_i$ ;  $i++$ 
  od
  if necessary do 'crowding-sort' on  $A_i$ ; fill  $P(t+1)$  from sorted  $A_i$ 
  generate offspring  $Q(t+1)$  from  $P(t+1)$ 
until stopping criterion applies

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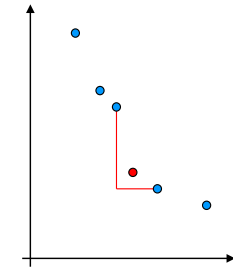
NSGA-II: crowding sort (secondary selection criterion)

crowding distance:

- half perimeter of empty bounding box around point
- value of infinity for boundary points
- large values good

crowding sort:

- sort w.r.t. crowding distance
- select those with largest value



NSGA-II: crowding selection (used for parent selection)

selection of parents used for recombination:

for each new parent: perform 'crowded tournament selection'

crowded tournament selection:

draw x and y uniformly at random from population

1. if $\text{rank}(x) < \text{rank}(y)$ then select x
2. if $\text{rank}(x) > \text{rank}(y)$ then select y
3. if $d_c(x) > d_c(y)$ then select x else y

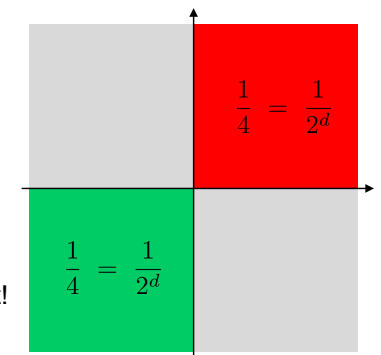
$d_c(x)$ = crowding distance

difficulties of selection

if d = #objectives large,
then most objective vectors incomparable:

share: $1 - 2 \cdot \frac{1}{2^d}$ (if uniformly distributed)

- \Rightarrow almost all solutions in 1st front!
- \Rightarrow selection in 1st stage with no effect
- \Rightarrow selection in 2nd stage must drive to Pareto front!



typical case: all individuals incomparable

\Rightarrow mainly secondary selection criterion in operation

drawback of crowding distance:

rewards spreading of points, does not reward approaching the Pareto front
 \Rightarrow NSGA-II diverges for large d , difficulties already for $d = 3$

difficulties of selection*observation:*

secondary selection criterion has to be meaningful

desired: choose best subset of size μ from individuals

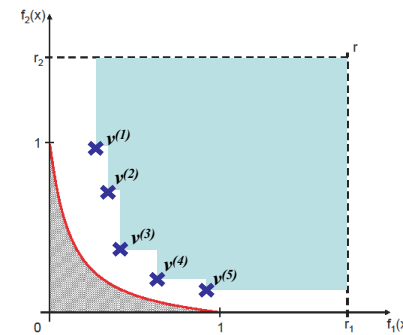
how to compare sets of partially incomparable points?

 \Rightarrow use quality indicators for sets

possible approach for selection:

 \Rightarrow for each point: determine contribution to quality value of set \Rightarrow sort points according to contribution**quality indicator:** dominated hypervolume (aka S-metric)

- given antichain $v^{(1)}, v^{(2)}, \dots, v^{(\mu)} \in \mathbb{R}^2$ in lexicographic order
- given reference point $r \in \mathbb{R}^2 : v^{(i)} \prec r$ for all $i = 1, \dots, \mu$.

**general case:**

$$H(v^{(1)}, \dots, v^{(\mu)}; r) = \text{vol} \left(\bigcup_{i=1}^{\mu} [v^{(i)}, r] \right)$$

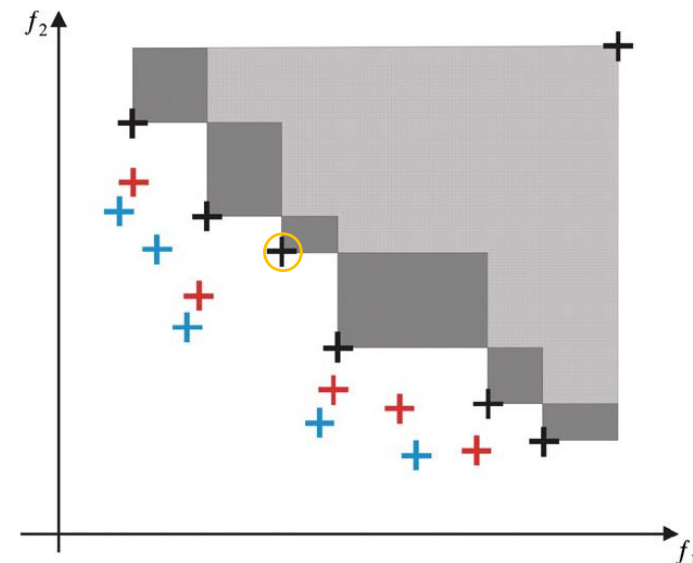
dominated hypervolume w.r.t. r

$$H(v^{(1)}, \dots, v^{(\mu)}; r) = [r_1 - v_1^{(1)}] \cdot [r_2 - v_2^{(1)}] + \sum_{i=2}^{\mu} [r_1 - v_1^{(i)}] \cdot [v_2^{(i-1)} - v_2^{(i)}]$$

SMS-EMOA (S-metric selection EMOA)initialize population of μ individuals**repeat**

draw two individuals uniformly at random

recombine them and mutate resulting offspring

determine antichain hierarchy A_1, \dots, A_h replace individual from A_h with least S-metric contribution**until** stopping criterion applies**computational complexity:**S-metric must be computed μ times for μ individuals \Rightarrow naive: $O(\mu^{d+1})$ $\Rightarrow O(\mu^{d/2+1} \log \mu)$ via Overmars/Yap (Beume, März 2006) $\Rightarrow O(\mu^{d/3} \log^k \mu)$ via Chen (2013)**example:** S-metric selection in $d=2$ 

summary

- real-world problems are often multiobjective
- Pareto dominance only a partial order
- *a priori*: parameterization difficult
- *a posteriori*: choose solution after knowing possible compromises
- state-of-the-art a posteriori methods: EMOA, MOEA
- EMOA require sortable population for selection
- use quality measures as secondary selection criterion
- hypervolume: excellent quality measure, but computationally intensive
- use state-of-the-art EMOA, other may fail completely