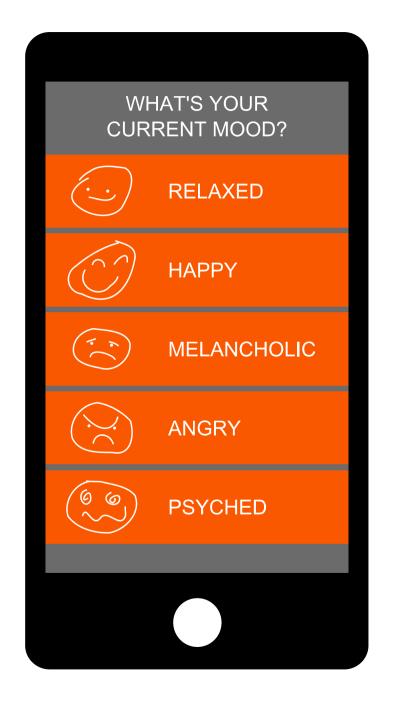
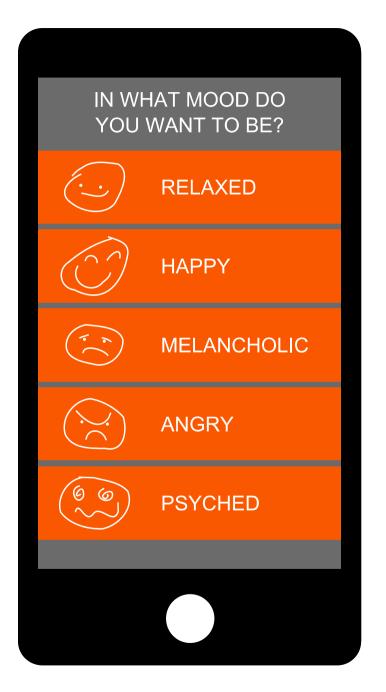
Music Recommendation: Playlist Generation for Music Discovery

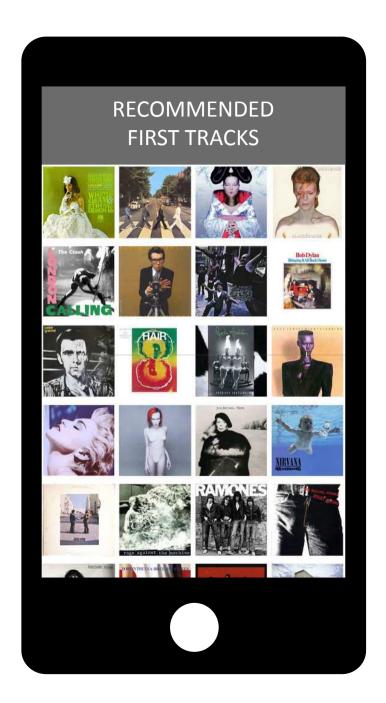
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- Sketch of mood-driven UI
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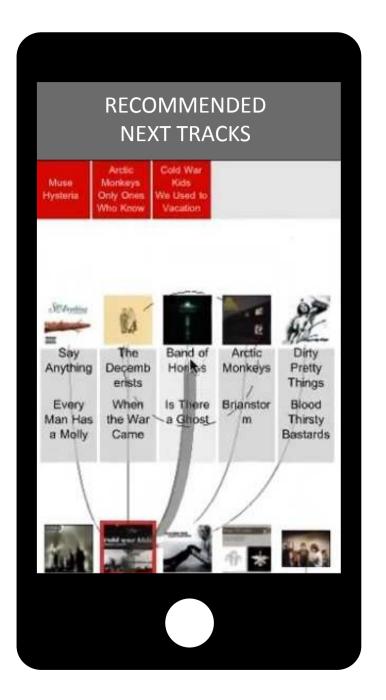
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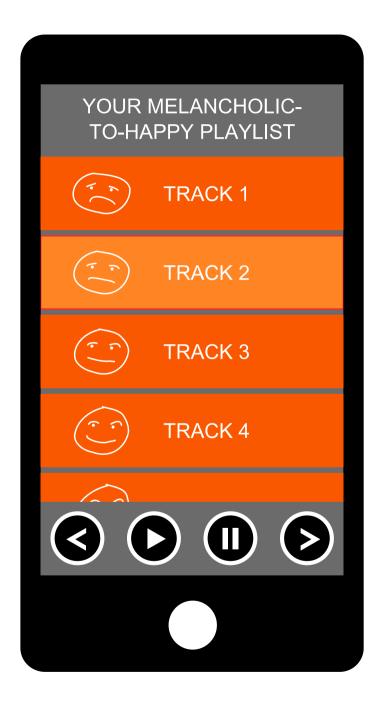
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Core: path of mood

Playlist

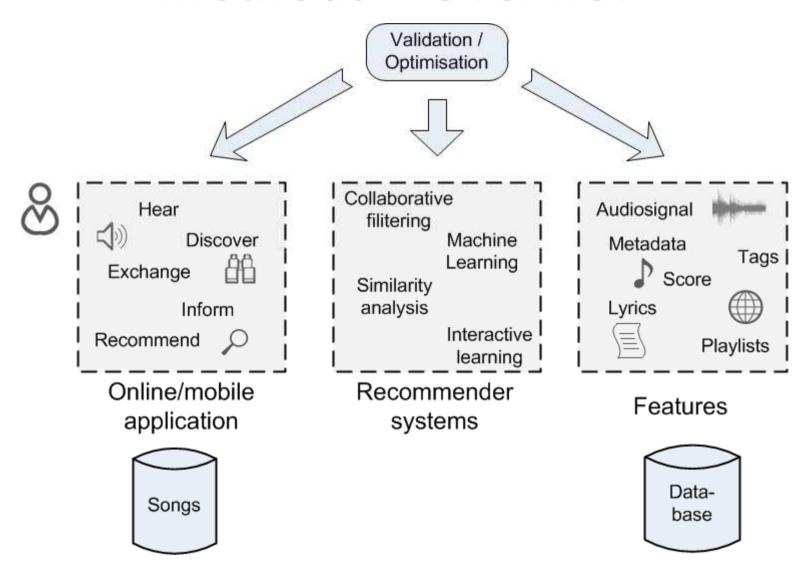


Some questions

- Matching mood and tracks?
- How to compute recommended tracks?
- Variations on the interface?

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Methods – Overview



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Minimal goals

- Web-/mobile applications for playlist-based music recommendation
- At least 2 different approaches
 (e.g. content-based + collaborative filtering)
- Studies with listeners
- User-centered evaluation
- Documentation of the work

Example of a project plan for the 1st term

Task	Start	End	Weeks
Project specification	CW 42	CW 43	2
Planning of components and interfaces	CW 42	CW 44	3
Planning of methods	CW 42	CW 44	3
Music database	CW 44	CW 45	2
GUI	CW 45	CW 48	4
Content database	CW 45	CW 48	4
Implementation of methods	CW 48	CW 51	4
Demonstrator	CW 2	CW 5	4
Planning of the second term	CW 5	CW 6	2
Progress report	CW 42	CW 6	15

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Seminar topics

Technical aspects

- UI development
- Mobile programming / Web services

Research methods

- Playlist generation
- User-centered evaluation
- Recommender systems
- Metadata features
- Musical high-level features
- Similarity analysis

Emotions and moods

- Models from music theory
- Automatic mood recognition

Project management

- SCRUM
- RUP
- Prince 2

Tools

MIR frameworks

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Seminar – when?

- 12 talks (25 min + 5 min discussion)
 - 6 hours, ~8 hours with breaks
- During...
 - 1 day
 - 2 days (e.g. Fr 10-14 and Sa 10-14)
 - several smaller sessions (e.g. 4x Fr 14:00-16:00)
- Week...
 - week 40: 30.9-6.10
 - week 41: 7.10-13.10
 - week 42 (1st week of the lecture time): 14.10-20.10

Seminar – how?

- Talk length: 25 min + 5 min discussion
- Papers: 15-25 pages
- Expectations appr. as for proseminar
 - Template will be provided (TeX)
- Review process:
 - 1.10: paper deadline
 - 22.10: deadline for reviews
 - 5.11: final submission

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PG Organisation

- Meetings: twice a week
 - Time slots?
- Reports: twice a month
- Infrastructure
 - Mailing lists
 - Webserver
 - SVN
 - Pool-accounts
 - Working rooms