

# Computational Intelligence

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Three tasks:

1. Choice of an appropriate problem representation.
2. Choice / design of variation operators acting in problem representation.
3. Choice of strategy parameters (includes initialization).

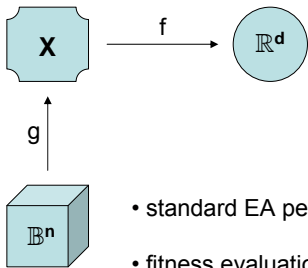
ad 1) different "schools":

- (a) operate on binary representation and define genotype/phenotype mapping
  - + can use standard algorithm
  - mapping may induce unintentional bias in search
- (b) no doctrine: use "most natural" representation
  - must design variation operators for specific representation
  - + if design done properly then no bias in search

ad 1a) genotype-phenotype mapping

original problem  $f: X \rightarrow \mathbb{R}^d$

scenario: no standard algorithm for search space X available



- standard EA performs variation on binary strings  $b \in \mathbb{B}^n$
- fitness evaluation of individual  $b$  via  $(f \circ g)(b) = f(g(b))$  where  $g: \mathbb{B}^n \rightarrow X$  is genotype-phenotype mapping
- selection operation independent from representation

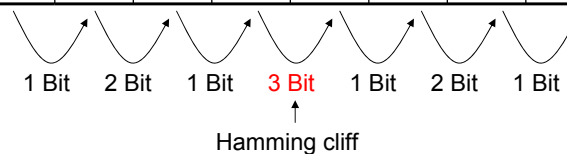
**Genotype-Phenotype-Mapping**  $\mathbb{B}^n \rightarrow [L, R] \subset \mathbb{R}$

- Standard encoding for  $b \in \mathbb{B}^n$

$$x = L + \frac{R - L}{2^n - 1} \sum_{i=0}^{n-1} b_{n-i} 2^i$$

→ Problem: *hamming cliffs*

000	001	010	011	100	101	110	111
0	1	2	3	4	5	6	7



← genotype  
← phenotype

L = 0, R = 7  
n = 3

Genotype-Phenotype-Mapping  $\mathbb{B}^n \rightarrow [L, R] \subset \mathbb{R}$

- Gray encoding for  $b \in \mathbb{B}^n$

Let  $a \in \mathbb{B}^n$  standard encoded. Then  $b_i = \begin{cases} a_i, & \text{if } i = 1 \\ a_{i-1} \oplus a_i, & \text{if } i > 1 \end{cases}$   $\oplus = \text{XOR}$

000	001	011	010	110	111	101	100	← genotype
0	1	2	3	4	5	6	7	← phenotype

OK, no hamming cliffs any longer ...

⇒ small changes in phenotype „lead to“ small changes in genotype

since we consider evolution in terms of Darwin (not Lamarck):

⇒ small changes in genotype lead to small changes in phenotype!

**but:** 1-Bit-change: 000 → 100 ⇒ ⊗

Genotype-Phenotype-Mapping  $\mathbb{B}^n \rightarrow \mathbb{P}^{\log(n)}$  (example only)

- e.g. standard encoding for  $b \in \mathbb{B}^n$

individual:

010	101	111	000	110	001	101	100	← genotype
0	1	2	3	4	5	6	7	← index

consider index and associated genotype entry as unit / record / struct;

sort units with respect to genotype value, old indices yield permutation:

000	001	010	100	101	101	110	111	← genotype
3	5	0	7	1	6	4	2	← old index

= permutation

ad 1a) genotype-phenotype mapping

typically required: strong causality

→ small changes in individual leads to small changes in fitness

→ small changes in genotype should lead to small changes in phenotype

**but:** how to find a genotype-phenotype mapping with that property?

**necessary conditions:**

- 1)  $g: \mathbb{B}^n \rightarrow X$  can be computed efficiently (otherwise it is senseless)
- 2)  $g: \mathbb{B}^n \rightarrow X$  is surjective (otherwise we might miss the optimal solution)
- 3)  $g: \mathbb{B}^n \rightarrow X$  *preserves closeness* (otherwise strong causality endangered)

Let  $d(\cdot, \cdot)$  be a metric on  $\mathbb{B}^n$  and  $d_X(\cdot, \cdot)$  be a metric on  $X$ .

$$\forall x, y, z \in \mathbb{B}^n : d(x, y) \leq d(x, z) \Rightarrow d_X(g(x), g(y)) \leq d_X(g(x), g(z))$$

ad 1b) use “most natural“ representation

typically required: strong causality

→ small changes in individual leads to small changes in fitness

→ need variation operators that obey that requirement

**but:** how to find variation operators with that property?

⇒ need design guidelines ...

## ad 2) design guidelines for variation operators

a) *reachability*

every  $x \in X$  should be reachable from arbitrary  $x_0 \in X$   
after finite number of repeated variations with positive probability bounded from 0

b) *unbiasedness*

unless having gathered knowledge about problem  
variation operator should not favor particular subsets of solutions  
⇒ formally: maximum entropy principle

c) *control*

variation operator should have parameters affecting shape of distributions;  
known from theory: weaken variation strength when approaching optimum

ad 2) design guidelines for variation operators **in practice**

binary search space  $X = \mathbb{B}^n$

variation by k-point or uniform crossover and subsequent mutation

a) *reachability*:

regardless of the output of crossover  
we can move from  $x \in \mathbb{B}^n$  to  $y \in \mathbb{B}^n$  in 1 step with probability

$$p(x, y) = p_m^{H(x,y)} (1 - p_m)^{n-H(x,y)} > 0$$

where  $H(x,y)$  is Hamming distance between  $x$  and  $y$ .

Since  $\min\{p(x,y): x,y \in \mathbb{B}^n\} = \delta > 0$  we are done.

b) *unbiasedness*

don't prefer any direction or subset of points without reason

⇒ use maximum entropy distribution for sampling!

properties:

- distributes probability mass as uniform as possible
- additional knowledge can be included as constraints:  
→ under given constraints sample as uniform as possible

Formally:**Definition:**

Let  $X$  be discrete random variable (r.v.) with  $p_k = P\{X = x_k\}$  for some index set  $K$ .  
The quantity

$$H(X) = - \sum_{k \in K} p_k \log p_k$$

is called the **entropy of the distribution** of  $X$ . If  $X$  is a continuous r.v. with p.d.f.  $f_X(\cdot)$  then the entropy is given by

$$H(X) = - \int_{-\infty}^{\infty} f_X(x) \log f_X(x) dx$$

The distribution of a random variable  $X$  for which  $H(X)$  is maximal is termed a **maximum entropy distribution**. ■

**Knowledge available:**

Discrete distribution with support  $\{x_1, x_2, \dots, x_n\}$  with  $x_1 < x_2 < \dots < x_n < \infty$

$$p_k = P\{X = x_k\}$$

⇒ leads to nonlinear constrained optimization problem:

$$\begin{aligned} - \sum_{k=1}^n p_k \log p_k &\rightarrow \max! \\ \text{s.t.} \quad \sum_{k=1}^n p_k &= 1 \end{aligned}$$

solution: via Lagrange (find stationary point of Lagrangian function)

$$L(p, a) = - \sum_{k=1}^n p_k \log p_k + a \left( \sum_{k=1}^n p_k - 1 \right)$$

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partial derivatives:

$$\begin{aligned} \frac{\partial L(p, a)}{\partial p_k} &= -1 - \log p_k + a \stackrel{!}{=} 0 && \Rightarrow p_k \stackrel{!}{=} e^{a-1} \\ \frac{\partial L(p, a)}{\partial a} &= \sum_{k=1}^n p_k - 1 \stackrel{!}{=} 0 \end{aligned} \quad \left. \vphantom{\begin{aligned} \frac{\partial L(p, a)}{\partial p_k} \\ \frac{\partial L(p, a)}{\partial a} \end{aligned}} \right\} p_k = \frac{1}{n}$$

**uniform distribution**

$$\Rightarrow \sum_{k=1}^n p_k = \sum_{k=1}^n e^{a-1} = n e^{a-1} \stackrel{!}{=} 1 \Leftrightarrow e^{a-1} = \frac{1}{n}$$

**Knowledge available:**

Discrete distribution with support  $\{1, 2, \dots, n\}$  with  $p_k = P\{X = k\}$  and  $E[X] = \nu$

⇒ leads to nonlinear constrained optimization problem:

$$\begin{aligned} - \sum_{k=1}^n p_k \log p_k &\rightarrow \max! \\ \text{s.t.} \quad \sum_{k=1}^n p_k &= 1 \quad \text{and} \quad \sum_{k=1}^n k p_k = \nu \end{aligned}$$

solution: via Lagrange (find stationary point of Lagrangian function)

$$L(p, a, b) = - \sum_{k=1}^n p_k \log p_k + a \left( \sum_{k=1}^n p_k - 1 \right) + b \left( \sum_{k=1}^n k \cdot p_k - \nu \right)$$

$$L(p, a, b) = - \sum_{k=1}^n p_k \log p_k + a \left( \sum_{k=1}^n p_k - 1 \right) + b \left( \sum_{k=1}^n k \cdot p_k - \nu \right)$$

partial derivatives:

$$\begin{aligned} \frac{\partial L(p, a, b)}{\partial p_k} &= -1 - \log p_k + a + b k \stackrel{!}{=} 0 && \Rightarrow p_k = e^{a-1+bk} \\ \frac{\partial L(p, a, b)}{\partial a} &= \sum_{k=1}^n p_k - 1 \stackrel{!}{=} 0 \\ \frac{\partial L(p, a, b)}{\partial b} &= \sum_{k=1}^n k p_k - \nu \stackrel{!}{=} 0 \end{aligned} \quad \Rightarrow \sum_{k=1}^n p_k = e^{a-1} \sum_{k=1}^n (e^b)^k \stackrel{!}{=} 1$$

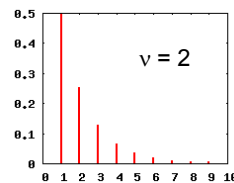
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$$\Rightarrow e^{a-1} = \frac{1}{\sum_{k=1}^n (e^b)^k} \Rightarrow p_k = e^{a-1+bk} = \frac{(e^b)^k}{\sum_{i=1}^n (e^b)^i}$$

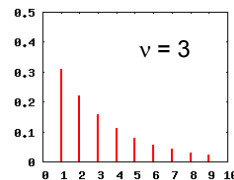
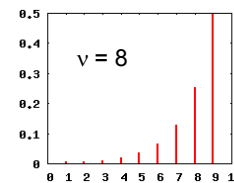
$$\Rightarrow \text{discrete Boltzmann distribution } p_k = \frac{q^k}{\sum_{i=1}^n q^i} \quad (q = e^b)$$

⇒ value of q depends on ν via third condition: (\*)

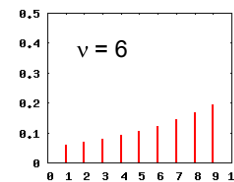
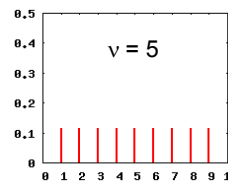
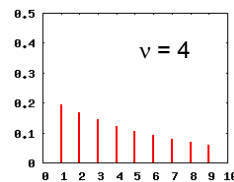
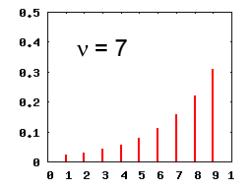
$$\sum_{k=1}^n k p_k = \frac{\sum_{k=1}^n k q^k}{\sum_{i=1}^n q^i} = \frac{1 - (n+1)q^n + nq^{n+1}}{(1-q)(1-q^n)} \stackrel{!}{=} \nu$$



Boltzmann distribution (n = 9)



specializes to uniform distribution if ν = 5 (as expected)



Knowledge available:

Discrete distribution with support { 1, 2, ..., n } with  $E[X] = \nu$  and  $V[X] = \eta^2$

⇒ leads to nonlinear constrained optimization problem:

$$-\sum_{k=1}^n p_k \log p_k \rightarrow \max!$$

$$\text{s.t. } \sum_{k=1}^n p_k = 1 \quad \text{and} \quad \sum_{k=1}^n k p_k = \nu \quad \text{and} \quad \sum_{k=1}^n (k - \nu)^2 p_k = \eta^2$$

solution: in principle, via Lagrange (find stationary point of Lagrangian function)

but very complicated analytically, if possible at all

⇒ consider special cases only

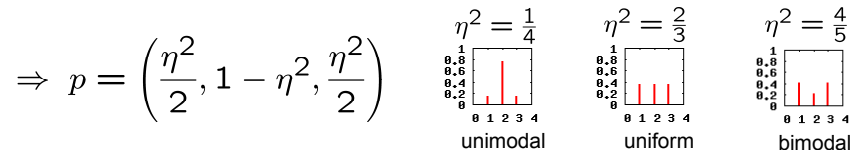
**note:** constraints are linear equations in  $p_k$

Special case:  $n = 3$  and  $E[X] = 2$  and  $V[X] = \eta^2$

Linear constraints uniquely determine distribution:

$$\begin{aligned} \text{I. } & p_1 + p_2 + p_3 = 1 \\ \text{II. } & p_1 + 2p_2 + 3p_3 = 2 \\ \text{III. } & p_1 + 0 + p_3 = \eta^2 \end{aligned}$$

$$\left. \begin{aligned} \text{II-I: } & p_2 + 2p_3 = 1 \\ \text{I-III: } & p_2 = 1 - \eta^2 \end{aligned} \right\} \begin{aligned} & p_1 = \frac{\eta^2}{2} \\ & p_3 = \frac{\eta^2}{2} \end{aligned}$$



**Knowledge available:**

Discrete distribution with unbounded support  $\{0, 1, 2, \dots\}$  and  $E[X] = \nu$

⇒ leads to infinite-dimensional nonlinear constrained optimization problem:

$$-\sum_{k=0}^{\infty} p_k \log p_k \rightarrow \max!$$

$$\text{s.t.} \quad \sum_{k=0}^{\infty} p_k = 1 \quad \text{and} \quad \sum_{k=0}^{\infty} k p_k = \nu$$

solution: via Lagrange (find stationary point of Lagrangian function)

$$L(p, a, b) = -\sum_{k=0}^{\infty} p_k \log p_k + a \left( \sum_{k=0}^{\infty} p_k - 1 \right) + b \left( \sum_{k=0}^{\infty} k \cdot p_k - \nu \right)$$

$$L(p, a, b) = -\sum_{k=0}^{\infty} p_k \log p_k + a \left( \sum_{k=0}^{\infty} p_k - 1 \right) + b \left( \sum_{k=0}^{\infty} k \cdot p_k - \nu \right)$$

partial derivatives:

$$\frac{\partial L(p, a, b)}{\partial p_k} = -1 - \log p_k + a + b k \stackrel{!}{=} 0 \quad \Rightarrow p_k = e^{a-1+bk}$$

$$\frac{\partial L(p, a, b)}{\partial a} = \sum_{k=0}^{\infty} p_k - 1 \stackrel{!}{=} 0$$

$$\frac{\partial L(p, a, b)}{\partial b} \stackrel{(*)}{=} \sum_{k=0}^{\infty} k p_k - \nu \stackrel{!}{=} 0 \quad \Rightarrow \sum_{k=0}^{\infty} p_k = e^{a-1} \sum_{k=0}^{\infty} (e^b)^k \stackrel{!}{=} 1$$

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$$\Rightarrow e^{a-1} = \frac{1}{\sum_{k=0}^{\infty} (e^b)^k} \quad \Rightarrow p_k = e^{a-1+bk} = \frac{(e^b)^k}{\sum_{i=0}^{\infty} (e^b)^i}$$

set  $q = e^b$  and insists that  $q < 1$  ⇒  $\sum_{k=0}^{\infty} q^k = \frac{1}{1-q}$  ↑ insert

$$\Rightarrow p_k = (1-q)q^k \quad \text{for } k = 0, 1, 2, \dots \quad \text{geometrical distribution}$$

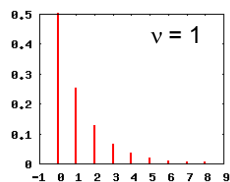
it remains to specify  $q$ ; to proceed recall that  $\sum_{k=0}^{\infty} k q^k = \frac{q}{(1-q)^2}$

⇒ value of  $q$  depends on  $\nu$  via third condition: (\*)

$$\sum_{k=0}^{\infty} k p_k = \frac{\sum_{k=0}^{\infty} k q^k}{\sum_{i=0}^{\infty} q^i} = \frac{q}{1-q} \stackrel{!}{=} \nu$$

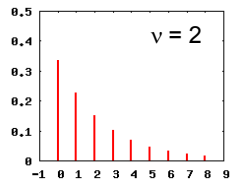
$$\Rightarrow q = \frac{\nu}{\nu+1} = 1 - \frac{1}{\nu+1}$$

$$\Rightarrow p_k = \frac{1}{\nu+1} \left( 1 - \frac{1}{\nu+1} \right)^k$$

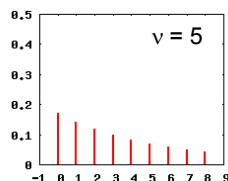
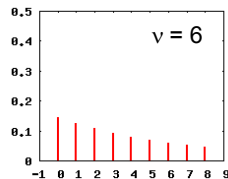
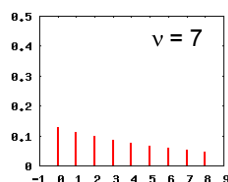
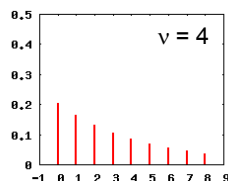
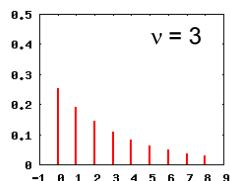


geometrical distribution

with  $E[X] = v$



$p_k$  only shown  
for  $k = 0, 1, \dots, 8$



### Overview:

support  $\{ 1, 2, \dots, n \}$   $\Rightarrow$  discrete uniform distribution  
and require  $E[X] = \theta$   $\Rightarrow$  Boltzmann distribution  
and require  $V[X] = \eta^2$   $\Rightarrow$  N.N. (not Binomial distribution)

support  $\mathbb{N}$   $\Rightarrow$  not defined!  
and require  $E[X] = \theta$   $\Rightarrow$  geometrical distribution  
and require  $V[X] = \eta^2$   $\Rightarrow$  ?

support  $\mathbb{Z}$   $\Rightarrow$  not defined!  
and require  $E[|X|] = \theta$   $\Rightarrow$  bi-geometrical distribution (discrete Laplace distr.)  
and require  $E[|X|^2] = \eta^2$   $\Rightarrow$  N.N. (discrete Gaussian distr.)

support  $[a, b] \subset \mathbb{R}$   $\Rightarrow$  uniform distribution

support  $\mathbb{R}^+$  with  $E[X] = \theta$   $\Rightarrow$  Exponential distribution

support  $\mathbb{R}$   
with  $E[X] = \theta, V[X] = \eta^2$   $\Rightarrow$  normal / Gaussian distribution  $N(\theta, \eta^2)$

support  $\mathbb{R}^n$   
with  $E[X] = \theta$   
and  $\text{Cov}[X] = C$   $\Rightarrow$  multinormal distribution  $N(\theta, C)$

expectation vector  $\in \mathbb{R}^n$       covariance matrix  $\in \mathbb{R}^{n,n}$   
positive definite:  
 $\forall x \neq 0 : x^T C x > 0$

for permutation distributions ?

$\rightarrow$  uniform distribution on all possible permutations

```
set v[j] = j for j = 1, 2, ..., n
for i = n to 1 step -1
  draw k uniformly at random from { 1, 2, ..., i }
  swap v[i] and v[k]
endfor
```

generates  
permutation  
uniformly at  
random in  
 $\Theta(n)$  time

### Guideline:

Only if you know something about the problem *a priori* or  
if you have learnt something about the problem *during the search*  
 $\Rightarrow$  include that knowledge in search / mutation distribution (via constraints!)

ad 2) design guidelines for variation operators **in practice**

continuous search space  $X = \mathbb{R}^n$

- a) reachability
- b) unbiasedness
- c) control

leads to CMA-ES