

Tuesday 26.08.	Wednesday 27.08.	Thursday 28.08.	Friday 29.08.
08:20 - 08:30 Opening			
08:30 - 09:30 Invited Talk Rilla Khaled		08:30 - 09:30 Invited Talk Jochen Peketz	
09:30 - 10:00 Break	09:00 - 10:00 Invited Talk Thorsten Quandt	09:30 - 10:00 Break	09:00 - 10:00 Invited Talk Mark Riedl
10:00 - 12:00 Session TU-1	10:00 - 10:30 Break		10:00 - 10:30 Break
	10:30 - 12:30 Session WE-1a	10:30 - 12:30 Session WE-1b	10:30 - 12:30 Session FR-1
12:00 - 13:30 Lunch	12:30 - 14:00 Lunch [13:00 - 14:00 GTC Meeting]		12:30 - 14:00 Lunch
13:30 - 14:30 Session TU-2		13:30 - 15:00 Tutorial Introduction to Evolutionary Game Theory	14:00 - 15:00 Session FR-2 and Competition Paper
14:30 - 16:00 Tutorial A Panorama of Research on CI and AI in Games	14:00 - 15:40 Session WE-2a	14:00 - 15:40 Session WE-2b	
	15:40 - 16:10 Break		15:00 - 15:30 Break
17:00 - 19:00 Reception: Brewery Museum Dortmund	16:10 - 17:50 Session WE-3a		15:30 - 16:50 Demo Session
	16:10 - 17:50 Session WE-3b		16:50 - 17:30 Session TH-2
			15:30 - 17:10 Competitions
			17:10 - 17:30 Closing
		19:00 Dinner Cruise begins ...	

